Software Dev 2 Meetings

**Meeting One**

Date: 8-28-2017

Clients: David Rivera, and Mike Deiters

Topics Discussed:

* Look through app to make our own requirements, and to also have Dr. Moore’s requirements in mind.
* Mike told us what software they used and filled us in on how to download them.
  + Sass and Compass for css
  + Grunt software for coding
  + He also uploaded tutorials for us to follow
* Licensing was talked about
  + All members signed a CLA basically stating that we have no project ownership. The code we produce is ours, but it can also be modified.
* Always contact them with any questions
* David also talked about when testing to use BrowserStack, and that he would help us when it comes to that.
* Track our hours early
* Git Master(Someone doing all the pushing, pushing, and merging)
* Releases:
  + X means major changes
  + Y means minor updates
  + Z means patch updates

**Meeting Two**

Date: 8-30-17

Client: Dr. Moore

Dr. Moore’s Request:

* A safety Mode
  + Overlay of original map, but with emergency exits highlighted and other safety concerns.
* Banner for the app so it’s not so unappealing
* Parking lot overhaul
  + Reworking all of the parking lots adding handicap, staff, reserved parking, etc.
* Move the legend?
* Better colors throughout the map
* Icons for certain items: Vending machines, fill machines, etc.
* Work on the negative space.

**Meeting Three**

Date: 9-29-17

Clients: David and Mike

Discussed: The finishing of the Ai file I did, and how I’m going to implement that into the app. We also talked about future updates to the map we need to make.

Fixes:

* Connecting C and C3 together with illustrator and some code
* Illustrator to SVG and then HTML and implementing those to existing code so map will work.
* Finding bug fixes
* With fixes to the C3 building there will be some changes to the search algorithm.

**Meeting Four**

Date: 10-3-17

Client: David

Discussion: Implementing the SVG file into the HTML file.